April 25 Developer Stream – Accessibility in Gaming with CerebralPaul + Joanna Blackhart

Events Taxel Apr 19, 2023

Hey Xbox Ambassadors, we have a special developer stream coming next week! Join your fellow Ambassador Cerebral Paul and special guest Joanna Blackhart Tuesday, April 25th at 1PM Pacific time on the Xbox Ambassadors Twitch channel for a livestream highlighting accessibility in gaming and Joanna's work in that space.

About our Guest

Joanna Blackhart is an Accessibility, Sensitivity, and DEI specialist. Their most well known work thus far has been designing the In-Line Content Warning System used in Ikenfell , which has gone on to influence similar systems in games such as Chicory.

Currently, they're working on several titles such as Frogsong, as a member of a new studio called Frogteam Games, Accessibility Consultation on Way To The Woods, forming a cooperative, and several NDA projects!

Joanna provides sliding scale services for indie devs in need, because they believe everyone deserves to have access to top quality accessibility services, even if you can't afford world class prices!

Questions for our Guest & Host

Do you have a question you'd like to ask our guest or host during the stream? Feel free to drop it in the chat the day of, or submit your question ahead of time at this Form. We hope to see you there!

Learn More

To learn more about CerebralPaul, check out his Twitter and Twitch and/or drop by for his regular weekly streams on the Xbox Ambassadors Twitch channel on Mondays at 10AM Pacific.

To learn more about the Xbox Accessibility Guidelines, visit this link.